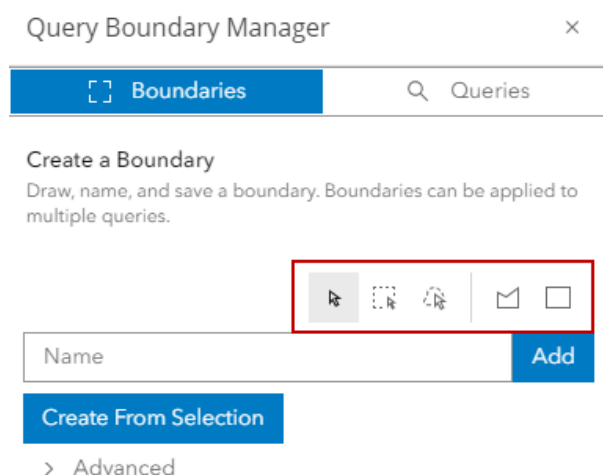**Trimble Unity**™

Create, Clone, or Remove Query Boundaries

You can create a query boundary to only show query results within the boundary area on the map. Boundaries can only be applied to any queries you own and have X, Y values. You can also clone and remove an existing query boundary.
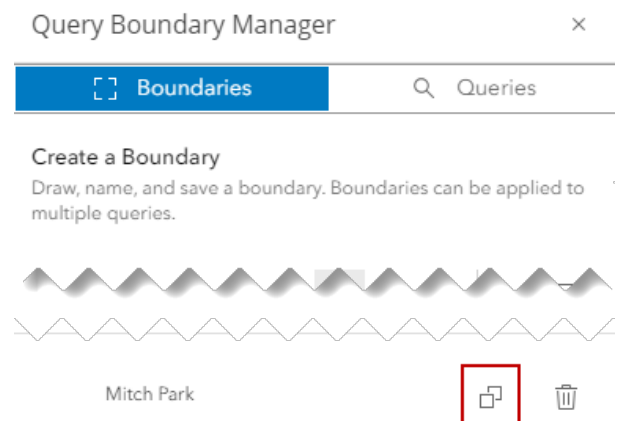
Create a Query Boundary

1. Open the map.
2. Click **Query Boundary Manager** in the map toolbar.
3. Using the selection tools, select an area on the map. You can also click **Advanced** and change boundary type and buffer size.

4. Enter a **Name** for the boundary.
5. Select any queries the boundary area applies to from the **Associated Queries** drop-down list. You can only create boundaries on queries that you own.
6. Click **Add**. Any queries added to the boundary only appear within the boundary area you created and are applied to the query itself.

Clone a Query Boundary

1. Open the map.
2. Click **Query Boundary Manager** in the map toolbar.
3. Select an existing boundary and click **Clone**.

4. Rename and modify the cloned boundary as needed.

Remove a Query Boundary

1. Open the map.
2. Click **Query Boundary Manager** in the map toolbar.
3. Select an existing boundary and click **Delete**.