## **Unity Maintain and Unity Permit**



### **Modify a Query Boundary**

You can modify an existing boundary to rename the boundary, add or remove associated queries, or change the shape of the boundary area. Boundaries can only be modified on queries you own, not queries you have access to and owned by another user.

- 1. Open the map.
- Tap Query Boundary Manager in the map toolbar.
- 3. Select the boundary you want to modify from the list.

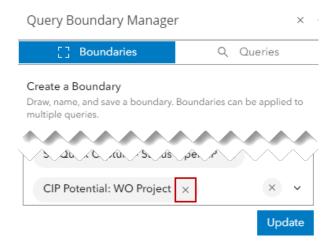
#### **Change the Boundary Name**

- 1. Change the name.
- 2. Tap Update.

#### **Update Associated Queries**

You can add queries or remove existing queries that are associated to the boundary. Any boundaries that do not have a query associated to them are identified by an exclamation point enclosed within a circle on the boundary.

- Select new queries from the Associated Queries drop-down list or tap the X next to an associated query to remove it from the selection.
- 2. Tap Update.



The boundary is updated to include any added queries or remove existing queries from the boundary area.

# **Modify the Shape of the Boundary Area**

 On the map, tap the boundary area once to select the area.



#### From here you can:

- Use the circle at the top of the box to rotate the area.
- Use the plus icon in the center of the box to move the area to different part of the map.
- Use the individual square points around the box to resize the area and retain it's shape. For example, you can resize a square to become a rectangle or to become a bigger or smaller square.
- 2. Tap the area again to make another set of points appear.
- 3. Drag any one of these points to completely reshape the area. For example, you can change the area from a square to a polygon.
- 4. Tap anywhere on the map to see the new shape.